Calendar Year: 2005 Individual Exhibit 1B

## **Full Compliance Audit Performance Rating of Randomly Selected Claims**

Audit No:							
Subject:							
<b>Location:</b>							
1. FACTOR FOR FAILURE TO PAY ACCRUED AND UNDISPUTED INDEMNITY							]
A. Frequency Rate							
# claims with unpd inden	divide by # cl	aims with payabl	le indem		=	#DIV/0!	
B. Average Amount of Unpaid Indemnity per Claim with Obligation to Pay Indemnity							
Total unpd indem =		divide by	# of claims with obligation to pay indem.  Avg Unpd Ind =				0 #DIV/0!
C. Severity Rate							
Avg Unpd Ind.	#DIV/0!	divide by av	g unpd indem 20	01-2003 of	\$ 169.34	=	#DIV/0!
D. Factor for Failure to pay Undisputed Accrued Indemnity							
Frequency rate	#DIV/0!	X	Severity rate	#DIV/0!	X	modifier of	2
			-			=	#DIV/0!
2. FACTOR FOR LATE		IENT OF TEM				ГІСЕ	
# claims with late 1st TD	divide by # with TD payments						
# claims with late first SC notice			_divide by # with salary con				-
	Totals	0	divide by		Totals	0	= #DIV/0!
3. FACTOR FOR LATE FIRST PAYMENT OF PERMANENT DISABILITY, VRMA, AND DEATH BENEFITS							
# claims with late first PD # claims with late first VRMA			divide by # with first PD divide by # with first VRMA				
# claims with late first VKWA # claims/late first death benefits			divide by # with first VKMA divide by # with first death ben paid				
Totals		0	divide by " with	in mot death	Totals	0	• =
		-					#DIV/0!
4. FACTOR FOR LATE		IT INDEMNIT					
# claims with late subseq		divide by # wit	th subseq pa	yments		=	
							#DIV/0!
5. FACTOR FOR PROV				ICES OF PC	TENTIAL		
ELIGIBILITY FOR VOC			ON				
# claims with AME/QME		divide by # requiring notices divide by # requiring notices					
# claims with VR potential eligibilty notice violation				divide by #	requiring no		
		Totals	0			Totals	0
						=	#DIV/0!
THE COMPLEMENT AND AUDIT DEPENDENT AND THE COMPLEMENT AND THE COMPLEME							UDITATION
FULL COMPLIANCE AUDIT PERFORMANCE RATING - 2005 Full Compliance Audit Performance Rating of indemnity files of 2.47632 or greater is a failing score.							#DIV/0!